

320 - PART B, PREHISTORIC SITE DATA

1. SITE TYPE: Enter the type of site; e.g., flake scatter, cave, etc.
- *2. CULTURAL AFFILIATION AND DATING METHOD: Record the cultural affiliation of the site, if known, and how that was determined. A total of two cultures/dating methods may be entered. Enter the earliest first.

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Cultural	Dating
Affiliation	Method

Cultural Affiliation Codes:

(PP) Pre-Paleoindian
 (PA) Paleoindian
 (AR) Archaic (general)
 (EA) Early Archaic
 (MA) Middle Archaic
 (LA) Late Archaic
 (LP) Late Prehistoric (general)
 (FR) Fremont
 (AN) Anasazi/Pueblo (general)
 (BM) Basketmaker (general)
 (B1) Basketmaker I
 (B2) Basketmaker I-II
 (B3) Basketmaker II (Z)
 (B4) Basketmaker II-III
 (B5) Basketmaker III
 (BP) Basketmaker III - Pueblo I
 (PU) Pueblo (general)
 (P1) Pueblo I
 (P2) Pueblo I-II
 (P3) Pueblo II
 (P4) Pueblo II-III
 (P5) Pueblo III
 (P6) Pueblo III-IV
 (P7) Pueblo IV
 (P8) Pueblo IV-V
 (P9) Pueblo V
 (PC) Protohistoric/Contact (general)
 (NM) Numic (general)
 (UP) Ute/Paiute
 (SH) Shoshoni
 (HP) Hopi
 (WA) Washoe
 (AL) Algonquian (general)
 (CY) Cheyenne
 (AP) Arapaho
 (NP) Nez Perce
 (NA) Navajo
 (SO) Sioux (general)
 (DA) Dakota
 (LK) Lakota
 (CR) Crow

Dating Method Codes:

(A) None (or leave blank)
 (B) Carbon-14
 (C) Tree Ring
 (D) Archaeomagnetic
 (E) Fluorine
 (F) Cross-Dating (general)
 (G) Other
 (J) Obsidian Hydration
 (K) Thermoluminescence
 (L) Architectural Style
 (M) Ceramic Cross Dating
 (N) Lithic Cross Dating
 Unknown

*2. CULTURAL AFFILIATION AND DATING METHOD - continued

(YU)	Yuman	
(PI)	Pima	
(WP)	Western Pluvial Lake Tradition	
(NI)	No Information	
(OT)	Other	
+ (ZZ)	Unknown Aboriginal	+Note: This code may be used to indicate a prehistoric site, when encoding old site forms containing minimal information.
(PE)	Paleoenvironmental	
(PO)	Paleontological	

*3. SITE DIMENSIONS: Record the dimensions of the site in meters and calculate the area. If the site is approximately an oval shape, the area can be easily estimated by multiplying one half the length by one-half the width times 3.1416.

Special Area Codes: (9999) Unknown
(9998) More than 100,000 sq. meters

*4. SURFACE COLLECTION/METHOD: Indicate if surface artifacts were collected and the method used. If a collection was made, please note what was collected and where it is curated in part A-36.Collection Codes:

- (A) None (or leave blank)
- (B) Grab Sample (partial, arbitrary, and/or intuitive)
- (C) Designed Sample (specify exact type)
- (D) Complete Collection
- (Z) Unknown

*5. DEPTH OF CULTURAL FILL: Indicate your estimate of the maximum depth of cultural deposits and how determined.Codes:

- (A) Surface (no buried deposits)
- (B) 0-20 cm (0-8 inches)
- (C) 20-100 cm (8-39 inches)
- (D) More than 100 cm (greater than one meter/39 inches)
- (E) Fill noted but exact depth unknown
- (F) Depth suspected, but not tested
- (Z) Unknown

*6. EXCAVATION STATUS: Show if the site has been tested or excavated. If the site has been tested, describe testing methods and indicate location of test on sketch map.Codes:

- (A) Excavated
- (B) Tested
- (C) Unexcavated (or leave blank)

*7. SUMMARY OF ARTIFACTS AND DEBRIS: Identify the general types of artifacts and debris observed, up to 6 entries. Scatters/Concentrations are treated as separate entities.

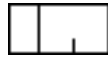


Artifact
Type

Artifact Codes:

(BG)	Bedrock Mortar, Metate or combination	(NB)	Native-manufactured beads
(BN)	Bone Tools	(PP)	Pipes (smoking)
(BS)	Scattered Burned Stone/Firecracked Rock Scatter	(PN)	Pendants
(BT)	Basketry/Textiles	(RS)	Rubble/Shaped Stone
(CA)	Charcoal Scatter	(SL)	Shell
(CB)	Charcoal and/or Burned Bone Scatter/Concentration	(SV)	Steatite Vessels
(CC)	Corn Cobs	(TB)	Trade Beads
(CS)	Ceramic Scatter/Concentration	(TU)	Turquoise Source
(FG)	Figurine: non-ceramic	(UC)	Unfired Ceramic Objects
(GS)	Ground/Pecked Stone Scatter	(VB)	Vesicular Basalt Scatter
(HA)	Horn/Antler Artifacts	(VR)	Vegetation/Organic Remains
(IA)	Isolate Artifact	(WD)	Wood Artifacts
(IS)	Incised Stone	(WB)	Bone Scatter
(JA)	Jacal Fragments	(OT)	Other
(LA)	Lithic Sources: Chalcedony	(NI)	No Information
(LB)	Lithic Sources: Basalt	(ZZ)	Unknown Artifact
(LC)	Lithic Sources: Chert		
(LF)	Lithic Sources: Fossilized Wood		
(LG)	Lithic Sources: General		
(LI)	Lithic Sources: Ignimbrite		
(LO)	Lithic Sources: Obsidian		
(LP)	Lithic Sources: Porcelanite		
(LQ)	Lithic Sources: Quartzite		
(LU)	Lithic Sources: Siltstone		
(LY)	Lithic Sources: Rhyolite		
(LV)	Lithic Sources: Non-Volcanic Glass		
(LR)	Leather/Fur/Hide Remains		
(LS)	Lithic Scatter/Concentration		

- *8. **LITHIC TOOLS:** Enter up to 6 kinds of stone tools. Refer to Section 470 for projectile point type illustrations for your area*. Use the appropriate "Z" codes if you are not sure of the proper type name. Draw all projectile points in part B-15 of the site form and locate each one on the site sketch map.



-Lithic Type

* Please note that the time periods delineated below are simply for organizational purposes only. They are not meant to be strict chronological categories. Projectile points that represent specific time periods in one area may be something completely different in another area.

Quantity Codes:

- (0) None (or leave blank)
- (1-8) One through eight
- (9) Nine or more
- (Z) Unknown

Artifact Type Codes:

- (AA) NONE PRESENT (or leave blank)

PALEOINDIAN

- | | |
|---|-------------------------------------|
| (BA) Folsom | (BO) Colby |
| (BB) Clovis | (BP) Anzick |
| (BC) Scottsbluff/Eden | (BQ) Midland Unfluted |
| (BF) Hell Gap | (BR) Allen |
| (BG) Cody Knife | (BS) Pryor Stemmed |
| (BH) Great Basin Transverse
(Crescent) | (BT) Medicine Lodge
(Lanceolate) |
| (BI) Black Rock Concave Base | (BU) Medicine Lodge
(Round Base) |
| (BJ)Haskett | (BV) Medicine Lodge
(Split Base) |
| (BK) Agate Basin | (BW) Scottsbluff II |
| (BL) Alberta | (BX) Plainview |
| (BM) Windust | |
| (BN) Cascade | |
| (BZ) Undetermined PaleoIndian | |
| (BE) Other PaleoIndian | |

ARCHAIC

- | | |
|--|------------------------------|
| (CA) Elko Series
(may also be Fremont) | (CP) Duncan |
| (CB) Northern Side-notched | (CQ) Hanna |
| (CC) Pinto Series | (CR) Mallory |
| (CD) Humboldt Concave Base | (CS) Tucannon |
| (CE) McKean Lanceolate | (CT) Besant |
| (CF) Sudden Side-notched | (CU) Pelican Lake |
| (CG) Hawken Side-notched | (CV) Pahaska Side-notched |
| (CH) San Rafael Side-notched | (CW) Blackwater Side-notched |
| (CI)Gt. Basin Stemmed (Lake Mojave,
Parman, Cougar Mt.) | (CY) Lookingbill |
| (CJ)Rocker Side-notched | (CX) Martis |
| (CK) Laddie Creek | (C1) Yonkee |
| (CM) Gypsum | (C3) Wedding of the Waters |
| (CN) Surprise Valley Split Stem | (C4) Triangular Unnotched |
| (CO) Steamboat | (C5) Gatecliff |
| | (CL) Other Archaic |
| | (CZ) Undetermined Archaic |

*8. LITHIC TOOLS - continued

LATE PREHISTORIC PERIOD

- (DA) Bear River Side-notched
- (DB) Uinta Side-notched
- (DC) Rose Spring Series
- (DD) Nawthis Side-notched
- (DE) Parowan Basal-notched
- (DF) Bull Creek Points
- (DG) Eastgate Series
(including Meadow Canyon)
- (DH) Daphne Creek Side-notched
- (DJ) Cottonwood
- (DK) Avonlea
- (DL) Birch Creek
- (DM) Harder Series
- (DN) Columbia Valley
- (DO) Wallowa
- (DP) Wapiti Corner-notched
- (DQ) Prairie Side-notched
- (DZ) Undetermined Late Period
- (DI) Other Late Period
- (DR) Kings Beach

PROTOHISTORIC/HISTORIC PERIOD

- (EA) Ute/Piute Side-notched
- (EC) Desert Side-notched
- (ED) Plains Side-notched
- (EE) Farson Tri-notched
- (EZ) Undetermined Historic Period

ANASAZI

- (HA) Side-notched
- (HB) Corner-notched
- (HC) Stemmed
- (HD) Concave Base
- (HE) Other Anasazi
- (HF) More than 3 types
- (HG) Bull Creek
- (HZ) Undetermined Anasazi

NON-DIAGNOSTIC TOOLS

- (IA) Utilized Flakes
- (IB) Drill
- (IC) Blade
- (ID) Core
- (IE) Chopper
- (IF) Hammerston
- (IG) Biface
- (IH) Scraper
- (II) Uniface, unknown function
- (IJ) Misc. Abrading Implements
- (IK) Graver
- (IL) Burin

PROJECTILE POINT TYPE UNKNOWN

- (ZA) Large* Side-notched
- (ZB) Small Side-notched
- (ZC) Large Corner-notched
- (ZD) Small Corner-notched
- (ZE) Large Stemmed
- (ZF) Small Stemmed
- (ZG) Large Triangular
- (ZH) Small Triangular
- (ZI) Large Lanceolate
- (ZJ) Small Lanceolate
- (ZK) Large Other Type
- (ZL) Small Other Type
- (ZM) General Serated
- (ZN) Large Contracting Stem
- (ZO) Small Contracting Stem
- (ZP) Large Square Stem
- (ZQ) Small Square Stem
- (ZR) Unknown Concave Base
- (ZZ) Unknown Unspecified Type

*8. LITHIC TOOLS - continued

(IM) Knife
 (IN) Grooved Stone/
 Shaft Straightener
 (IO) Pecking Stone
 (IP) Polishing Stone
 (IQ) Pounding Stone
 (IR) Axe
 (IS) Utilized Core
 (IT) Maul
 (IU) Flaked Cobble
 (IY) Other

*"Large" refers to projectile points one inch in original length or greater. See Section 440 for illustrated examples.

GRINDING STONES - LOWER

(MA) Basin Milling Stone: Portable
 (MB) Basin Milling Stone: Non-portable
 (MC) Trough Metate: Portable
 (MD) Trough Metate: Non-portable
 (ME) Slab Milling Stone: Portable
 (MF) Slab Milling Stone: Non-portable
 (MG) Bedrock Mortar/Metate
 (MI) Anvil
 (MH) Hopper Mortar
 (MZ) Unknown Grinding Stone
 (MN) Unknown Ground Stone (not necessarily lower)

GRINDING STONES - UPPER

(NA) Mano (single-handed)
 (NB) Mano (two-handed)
 (NC) Pestal
 (ND) Edge Ground Cobble
 (NZ) Unknown handston

9. LITHIC DEBITAGE: Estimate the total quantity of waste flakes and the relative abundance of the following five types of debitage, based on flaking stages: 1) Primary Decortication, 2) Secondary Flake, 3) Tertiary Flake, 4) Shatter, and 5) Core. Refer to Section 445 for definitions of these five types.

#	1	2	3	4	5
Code	Abundance Codes				

Total Quantity Codes:

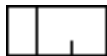
- (A) None Present
(or leave blank)
(B) 1-9
(C) 10-25
(D) 25-100
(E) 100-500
(F) 500 +
(Z) Unknown

Relative Abundance Codes:

- (0) None Present
(or leave blank) 0 %
(1) Rare (under 10 %)
Common (10 -50 %)
(3) Dominant (50 %+)
(Z) Unknown

10. MAXIMUM DENSITY: Record the estimated maximum density of flakes within one square meter.

- *11. CERAMIC ARTIFACTS: Enter the estimated quantity of each ceramic type, up to 6 types. Use the appropriate "Z" codes if you are not sure of the proper type name. For definitions of Fremont Ceramics, see Prehistoric Ceramics of the Fremont by Rex Madsen, Museum of Northern Arizona, Ceramic Series No. 6 (1977).



- Ceramic Type

Quantity Codes:

- (A) None (or leave blank)
- (B) 1-9
- (C) 10-25
- (D) 25-100
- (E) 100-500
- (F) 500+
- (Z) Unknown

Ceramic Type Codes:

- (AA) NONE PRESENT (or leave blank)

FREMONT

- | | |
|---------------------------------|--|
| (BA) Great Salt Lake Gray Ware | (EL) Deadmans Black-on-Red |
| (BB) Uinta Gray Ware | (EM) Chapin Black-on-White |
| (BC) Sevier Gray Ware | (EN) Piedra Black-on-White |
| (BD) Ivie Creek Black/White | (EO) Cortez Black-on-White |
| (BE) Emery Gray Ware | (EP) Mancos Black-on-White |
| (BF) Snake Valley Gray Ware | (EQ) McElmo Black-on-White |
| (BI) Promontory Gray Ware | (ER) Mesa Verde Black-on-White |
| (BJ) Snake Valley Black-on-Gray | (ES) Mesa Verde Corrugated |
| (BK) Snake Valley Corrugated | (ET) Mancos Corrugated |
| (BL) Paragonah Coiled | (EU) Mancos/McElmo B/W |
| (BZ) Undetermined Fremont | (EV) McElmo/Mesa Verde B/W |
| (BH) Other Fremont | (EW) Chapin gray, fugitive red |
| | (EX) Dolores Corrugated |
| | (EY) Mesa Verde grayware - plain body sherd |
| | (E1) Mesa Verde grayware - corrugated body sherd |
| | (EZ) Undetermined Mesa Verde |

MESA VERDE AFFILIATION

- (EA) Mesa Verde Gray Ware
- (EB) Mesa Verde Red Ware
- (EC) Mesa Verde Black-on-White Ware
- (ED) Mesa Verde Corrugated
- (EE) Chapin Gray
- (EF) Moccasin Gray

- (EG) Mancos Gray
- (EH) Mummy Lake Gray
- (EI) Abajo Red-on-Orange
- (EJ) Abajo Polychrome
- (EK) Bluff Black-on-Red

NUMIC AFFILIATION

- (FA) Southern Piute Utility Ware
- (FB) Shoshoni Ware (Inter-mountain Tradition)
- (FZ) Undetermined Numic

UPPER REPUBLICAN TRADITION

- (GA) Upper Republican Tradition

WOODLAND TRADITION

- (HA) Woodland Tradition

*11. CERAMIC ARTIFACTS - Continued

TUSAYAN	VIRGIN	MOAPA	SHINARUMP
(JA) Lino Gray	(JP) Mesquite Gray	(KG) Moapa Brown	
(JB) Kana-a Gray			
(JC) Coconino Gray	(JQ) North Creek Gray	(KH) Boulder Gray	(KT) Shinarump Gray
(JD) Tusayan Corr.	(JR) North Creek Corr	(KI) Moapa Corr	(KU) Shinarump Corr
(JE) Moenkopi Gray	(JS) Washington Corr	(KJ) Clayhole Corr	(KV) Buckskin Corr.
(JF) Lino b/g	(JT) Mesquite b/g	(KK) Boulder b/g	
(JG) Kana-a b/w	(JU) Washington b/g	(KL) Boysag b/g	
(JH) Black Mesa b/w	(JV) St. George b/g	(KM) Trumball b/g	(KW) Wahweap b/g
(JI) Sosi b/w	(JW) North Creek b/g	(KN) Moapa b/g	(KX) Wygaret b/g
(JJ) Dogoszhi b/w	(JX) Hildale b/g	(KO) Slide Mtn. b/g	(LA) Vermillion b/g
(JK) Flagstaff b/w	(KA) Glendale b/g	(KP) Poverty Mtn. b/g	(LB) Cottonwood b/g
Shato b/w (Painted Corrugated)			
(JL) Black Mesa	(KB) Orderville b/g	(KQ) Toroweap b/g	(LC) Shanub b/g
(JM) Sosi style	(KC) Hurricane b/g	(KR) Whitmore b/g	(LD) Toquerville b/g
(JN) Dogoszhi style	(KD) Pipe Spring b/g	(KS) Fern Glen b/g	(LE) Mt. Carmel b/g
(JO) Flagstaff style	(KE) Parashant b/g	(KF) Tuckup b/g	(LF) Big Spring b/g

MISCELLANEOUS KAYENTA CODES

(MA) Kayenta Affiliation Gray Ware	(CR) Medicine Black on Red
(MB) Kayenta Affiliation Red Ware	(CS) Medicine Gray
(MC) Kayenta Affiliation Corrugated Ware	(CT) Middleton Black on Red
(MD) Kiet Siel Gray (dates after Moenkopi Corrugated)	(CU) Middleton Polychrome
(ME) Rainbow Gray (Middle-Late Pueblo III)	(CV) Middleton Red
(MF) Kiet Siel Polychrome (Late Pueblo III)	(CY) North Creek Fugitive Red
(MG) Kiet Siel Black-on-red (Late Pueblo III)	(DB) San Juan Red
(MH) Tsegi Black-on-orange (Late Pueblo III)	(DG) Tsegi Orange
	(DH) Tsegi Red on Orange
	(DI) Tsegi Polychrome
	(DK) Tusayan Black on Red
(CB) Cameron Polychrome	(DL) Tusayan Black on White
(CC) Citadel Polychrome	(DM) Tusayan Polychrome
(CG) Garfield Black on White	(LG) Virgin Series Grayware - Plain
(CH) Kanan-a Black on Gray	(LH) Virgin Series Grayware Corrugated
(CL) Kayenta Black on White	(LI) Virgin Series Whiteware
(CM) Kayenta Polychrome	(LZ) Kayenta Unknown
(CO) Lino Black on White	
(CP) Lino Fugitive Red	

*11. CERAMIC ARTIFACTS - Continued

MANDAN TRADITION

(NA) Crow

LOWER COLORADO

(OA) Lower Colorado Buffware

(OB) Tizan Brownware

NAVAJO

(SA) Navajo Polychrome

(SB) Navajo Utility Ware

CERAMIC TYPES UNKNOWN

(OB) Brown

(ZA) Grayware

(ZB) Brownware

(ZC) Redware

(ZD) Corrugated

(ZE) Coiled

(ZF) Black-on-White

(ZG) Red-on-Orange

(ZH) Black-on-Red

(ZI) Polychrome

(ZJ) Black-on-Gray

(ZK) Undetermined Virgin Series Ceramics

(ZL) Red-on-Brown

(ZZ) Unknown Unspecified Ceramics (or other)

OTHER CERAMIC ARTIFACTS

(IA) Archaic Figurine

(IB) Fremont Figurine

(IC) Shoshoni Figurine

(ID) Basketmaker Figurine

(IE) Pueblo Figurine

(IF) Navajo Figurine

(IG) Ceramic Pipe

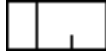
(IH) Spindle Whorl

(II) Imported/Exotic ceramic

(IY) Unknown Figurine

(IZ) Unknown Other Ceramic

12. MAXIMUM DENSITY (Ceramics): Enter the estimated maximum density of sherds within one square meter.
- *13. NON-ARCHITECTURAL FEATURES: Indicate the number and kinds of features. It might be argued that some features are actually architecture and should be listed in that category. If a rock alignment or rubble mound is clearly a structure, then record it under item B-14 "Architectural Features".



- Feature

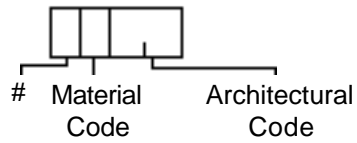
Quantity Codes:

- (0) None (or leave blank)
- (1-8) One through eight
- (9) Nine or more
- (Z) Unknown

Feature Codes:

- (AT) Agricultural Terrace
- (BU) Burial
- (CD) Corrals/Drivelines/Gametrap
- (DE) Depression
- (CA) Cache
- (EF) Effigy Figures/Intaglio
- (ER) Earthen Ring
- (EM) Earthen Mound
- (FC) Burned Stone/Firecracked Rock Concentration
- (FW) Fishing Weir
- (HB) Hunting Blind
- (HE) Hearth/Firepit
- (MD) Midden
- (MW) Medicine Wheel
- (NI) No Information
- (OT) Other
- (PE) Petroglyph (Pecked/Cut)
- (PF) Prepared Floor
- (PI) Pictograph (Painted)
- (PR) Prehistoric Road Segment
- (QU) Quarry
- (RA) Rock Alignment
- (RB) Roof Beam
- (RC) Rock Concentration
- (RM) Rubble Mound
- (RP) Roasting Pit
- (SB) Smoke Blackening
- (SC) Stone Circle
- (SD) Stone Circle with Depression
- (SG) Stained Soil - Generic
- (SH) Sharpening Grooves
- (ST) Step
- (TN) Tenaja
- (TP) Talus Pit
- (WC) Water Control (Irrigation)

*14. ARCHITECTURAL FEATURES: Enter up to 3 architectural features.



Quantity Codes:
(same as above)

Material Codes:

- (A) None
- (B) Masonry (Stone)
- (C) Wood
- (D) Jacal (Mud/Stick)
- (E) Adobe
- (F) Concrete
- (G) Jacal/Masonry
- (H) Jacal/Adobe
- (I) Earthen/Subterranean
- (Q) Brush
- (R) Other
- (T) Adobe/Masonry
- (Z) Unknown

Architecture Codes:

- (AA) None (or leave blank)
- (AD) Granary
- (AE) Cist
- (AF) Pithouse
- (AG) Kiva
- (AH) Tower
- (AI) Cairn
- (AJ) Corral
- (AL) Kiln
- (AP) Single-room Structure
- (AQ) Multiroom Structure
- (AO) Other
- (BG) Wall
- (CR) Hogan
- (CS) Sweathouse
- (CU) Lodge (Vertical Pole)
- (CV) War Lodge
- (DD) Slab-lined Milling Bin
- (DE) Wikiups/Ramadas
- (DF) Storage Bin
- (DY) Fence
- (EA) Lean-to
- (ZZ) Unknown

15. PREHISTORIC COMMENTS/CONTINUATIONS: Indicate which numbered item is being continued. Show artifact sketches here or on an attached sheet.